



## Career Objective

---

To continually advance and expand my artistic knowledge and abilities while successfully applying them to the work that I do every day.

## Education

---

Bowling Green State University — Bowling Green, OH

- Graduated May, 2009 with Cum Laude honors
- Bachelor of Fine Arts degree with a specialization in Digital Arts
- 3.75 GPA and awarded placement on the Dean's List for all semesters

### Relevant Classes

- Intermediate 3D Modeling, Digital Character Animation, Digital Imaging, 2D Animation, Intermediate Interactive, Digital Photography
- Figure Drawing, Figure Painting, Jewelry and Metals, Printmaking

### Skills

- Proficiency with Autodesk Maya, Adobe Photoshop, and Adobe AfterEffects
- Drawing, color, design
- Collaboration/teamwork
- Ability to work projects from conception to completion
- Keen eye with a strong attention to detail

## Honors and Awards

---

Bowling Green State University

- University Professors Scholarship, a full instructional and general fees scholarship, for all four years of attendance at BGSU
- Invited to join the Academic Honor Society and Golden Key International Honour Society

Troy High School

- Earned placement on the Honor Roll for all 8 semesters
- Graduated with honors and a 4.2 GPA in May, 2005

## Work Experience

---

Meijer - Cashier (May 2008 — current)

- Develop strong customer service skills
- Work successfully in a team-centered environment
- Train new employees and supply them with the knowledge necessary to carry out all of their job functions

Troy High School — Volunteer Artist (2005)

- Assisted art teachers with the completion of 4 large murals that represented each class and all aspects of extracurricular school activities and functions
- Volunteered time after school to paint murals
- Researched imagery and applied layout designs for murals